

# Deterministic Finite Automata

Alphabets, Strings, and Languages

Transition Graphs and Tables

Some Proof Techniques

# Alphabets

- An *alphabet* is any finite set of symbols.
- **Examples:**
  - ASCII, Unicode,
  - $\{0,1\}$  (*binary alphabet*),
  - $\{a,b,c\}$ ,  $\{s,o\}$ ,
  - set of signals used by a protocol.

# Strings

- A *string* over an alphabet  $\Sigma$  is a list, each element of which is a member of  $\Sigma$ .
  - Strings shown with no commas or quotes, e.g., abc or 01101.
- $\Sigma^*$  = set of all strings over alphabet  $\Sigma$ .
- The *length* of a string is its number of positions.
- $\epsilon$  stands for the *empty string* (string of length 0).

# Example: Strings

- $\{0,1\}^* = \{\epsilon, 0, 1, 00, 01, 10, 11, 000, 001, \dots\}$
- **Subtlety**: 0 as a string, 0 as a symbol look the same.
  - Context determines the type.

# Languages

- A *language* is a subset of  $\Sigma^*$  for some alphabet  $\Sigma$ .
- **Example:** The set of strings of 0's and 1's with no two consecutive 1's.
- $L = \{\epsilon, 0, 1, 00, 01, 10, 000, 001, 010, 100, 101, 0000, 0001, 0010, 0100, 0101, 1000, 1001, 1010, \dots\}$

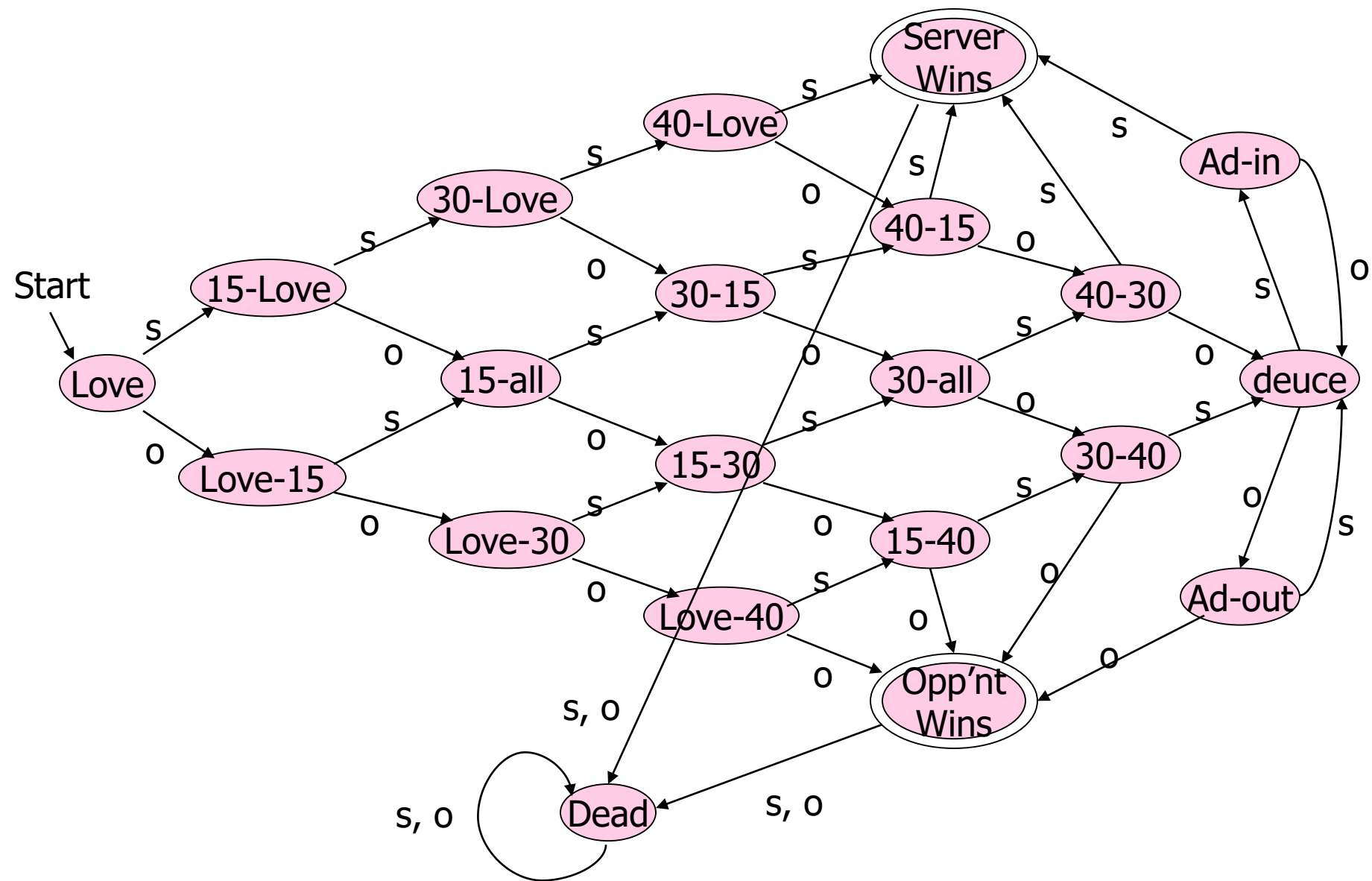
Hmm... 1 of length 0, 2 of length 1, 3, of length 2, 5 of length 3, 8 of length 4. I wonder how many of length 5?

# Deterministic Finite Automata

- A formalism for defining languages, consisting of:
  1. A finite set of *states* ( $Q$ , typically).
  2. An *input alphabet* ( $\Sigma$ , typically).
  3. A *transition function* ( $\delta$ , typically).
  4. A *start state* ( $q_0$ , in  $Q$ , typically).
  5. A set of *final states* ( $F \subseteq Q$ , typically).
    - “Final” and “accepting” are synonyms.

# The Transition Function

- Takes two arguments: a state and an input symbol.
- $\delta(q, a)$  = the state that the DFA goes to when it is in state  $q$  and input  $a$  is received.
- **Note:** always a next state – add a *dead state* if no transition (Example on next slide).

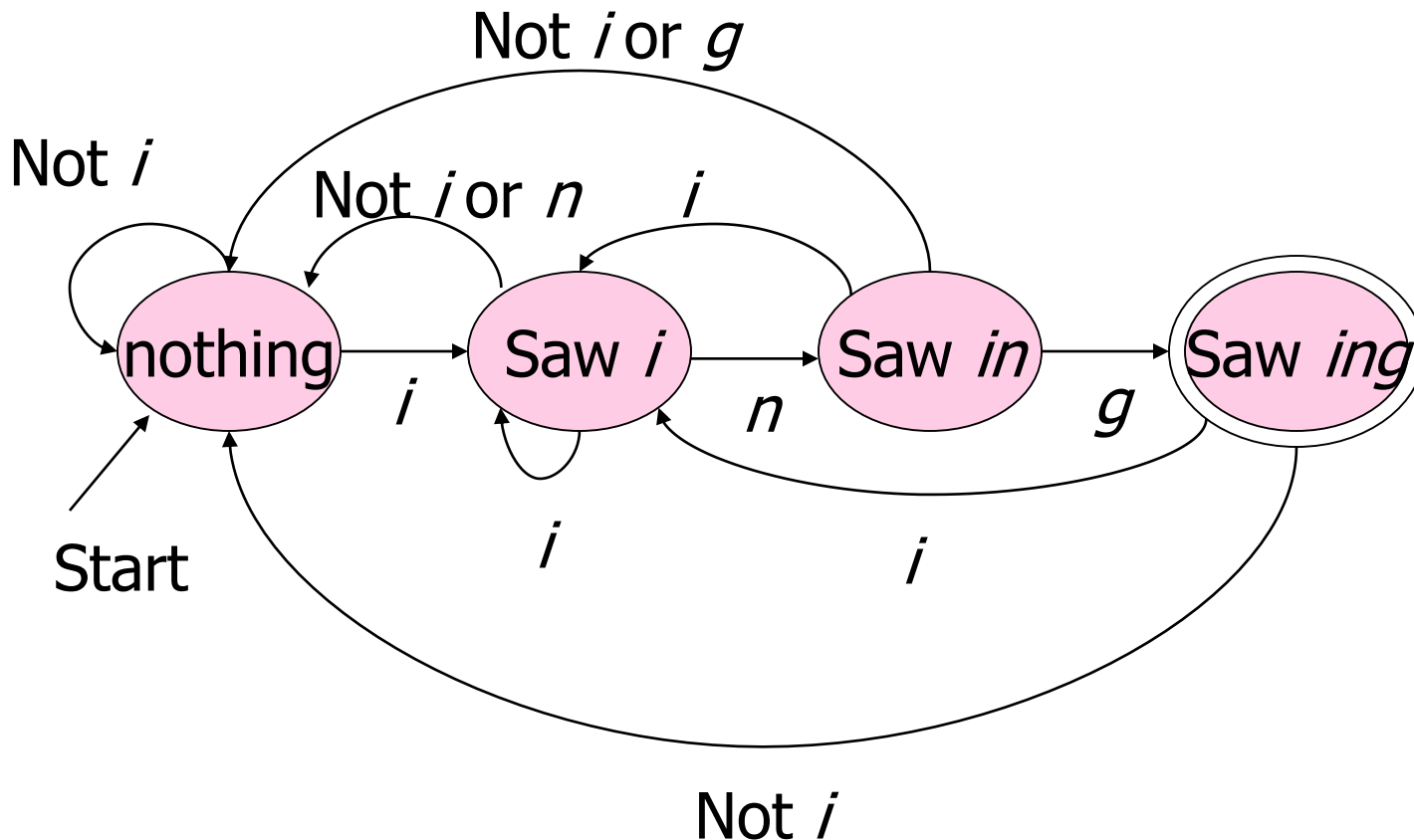




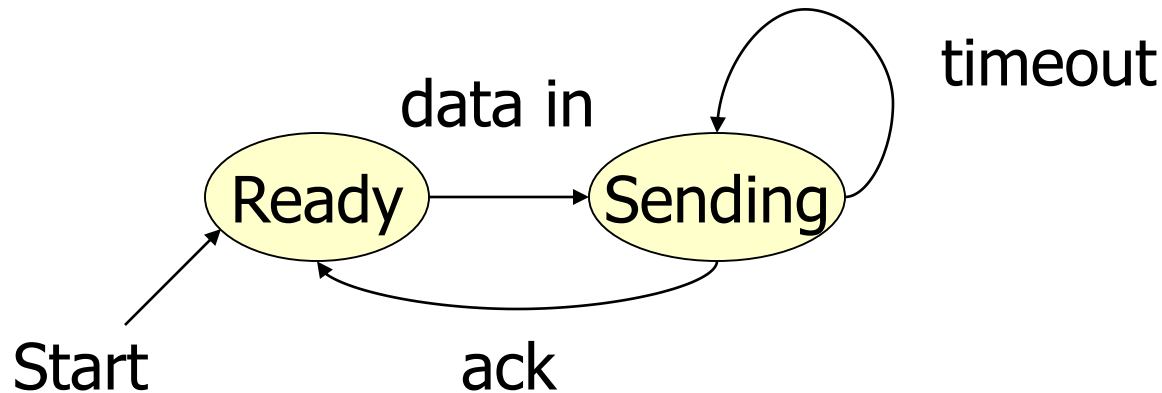
# Graph Representation of DFA's

- Nodes = states.
- Arcs represent transition function.
  - Arc from state  $p$  to state  $q$  labeled by all those input symbols that have transitions from  $p$  to  $q$ .
- Arrow labeled "Start" to the start state.
- Final states indicated by double circles.

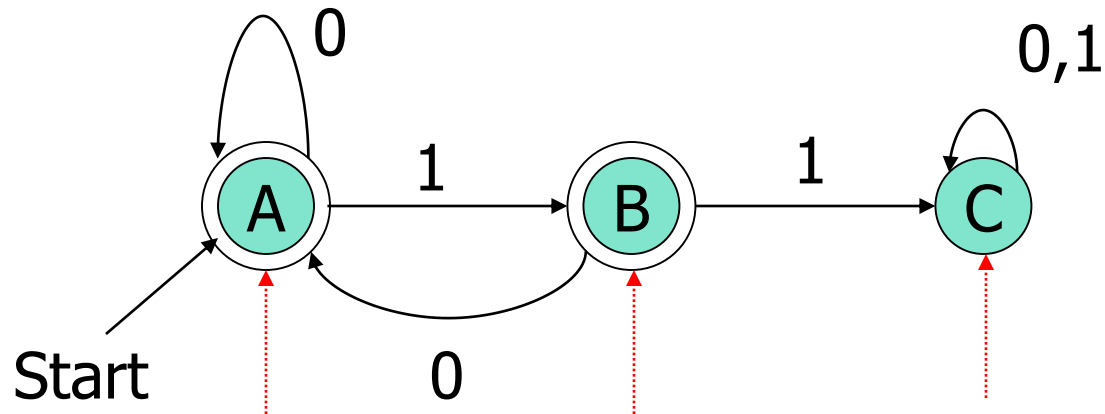
# Example: Recognizing Strings Ending in "ing"



# Example: Protocol for Sending Data



# Example: Strings With No 11

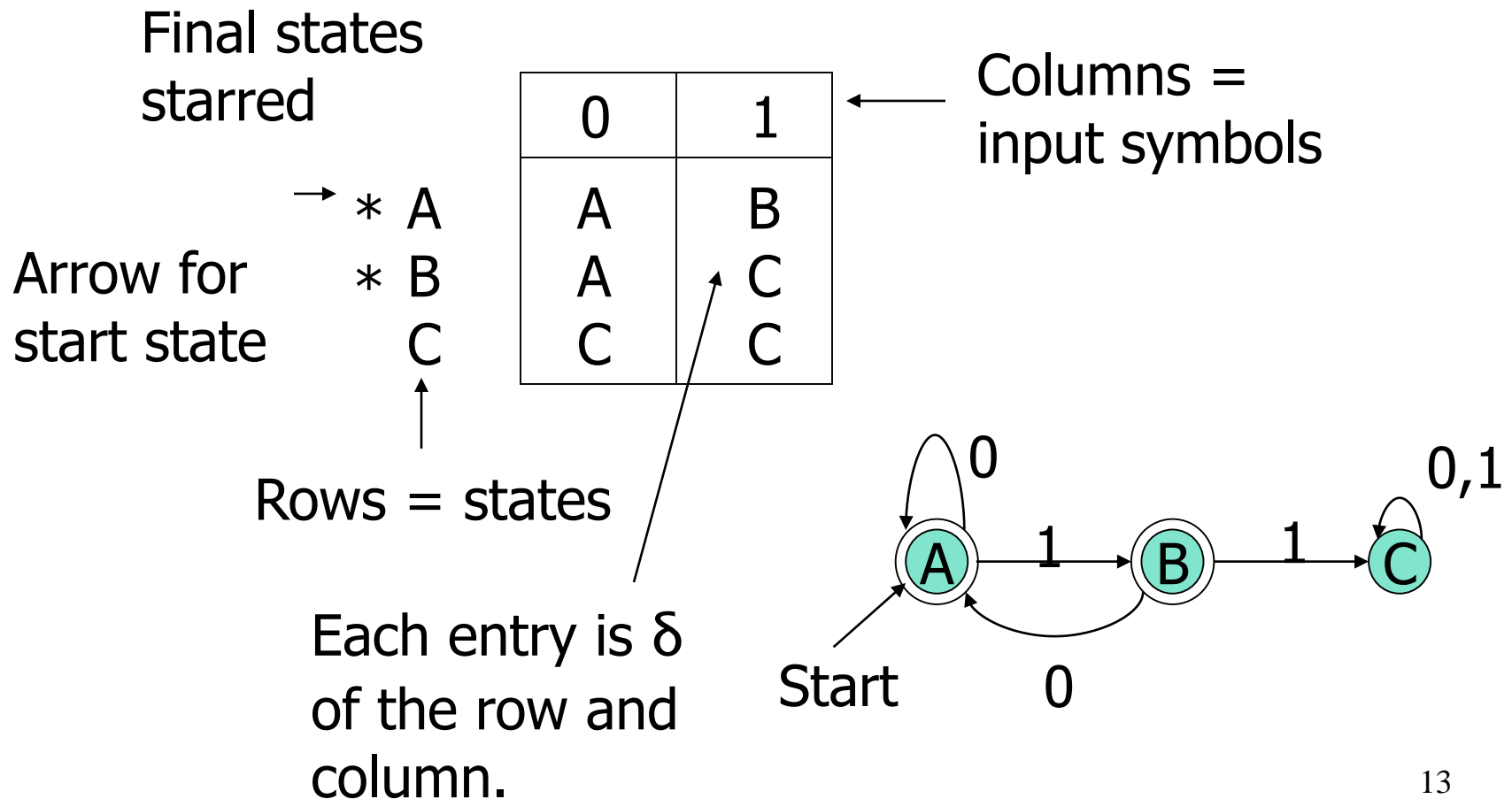


String so far  
has no 11,  
does not  
end in 1.

String so far  
has no 11,  
but ends in  
a single 1.

Consecutive  
1's have  
been seen.

# Alternative Representation: Transition Table



# Convention: Strings and Symbols

- ...  $w, x, y, z$  are strings.
- $a, b, c, \dots$  are single input symbols.

# Extended Transition Function

- We describe the effect of a string of inputs on a DFA by extending  $\delta$  to a state and a string.
- **Intuition:** Extended  $\delta$  is computed for state  $q$  and inputs  $a_1a_2\dots a_n$  by following a path in the transition graph, starting at  $q$  and selecting the arcs with labels  $a_1, a_2, \dots, a_n$  in turn.

# Inductive Definition of Extended $\delta$

- Induction on length of string.
- **Basis:**  $\delta(q, \epsilon) = q$
- **Induction:**  $\delta(q, wa) = \delta(\delta(q, w), a)$ 
  - **Remember:**  $w$  is a string;  $a$  is an input symbol, by convention.



# Example: Extended Delta

	0	1
A	A	B
B	A	C
C	C	C

$$\delta(B,011) = \delta(\delta(B,01),1) = \delta(\delta(\delta(B,0),1),1) =$$

$$\delta(\delta(A,1),1) = \delta(B,1) = C$$

# Delta-hat

□ We don't distinguish between the given delta and the extended delta or delta-hat.

□ The reason:

□  $\delta(q, a) = \delta(\hat{\delta}(q, \epsilon), a) = \delta(q, a)$

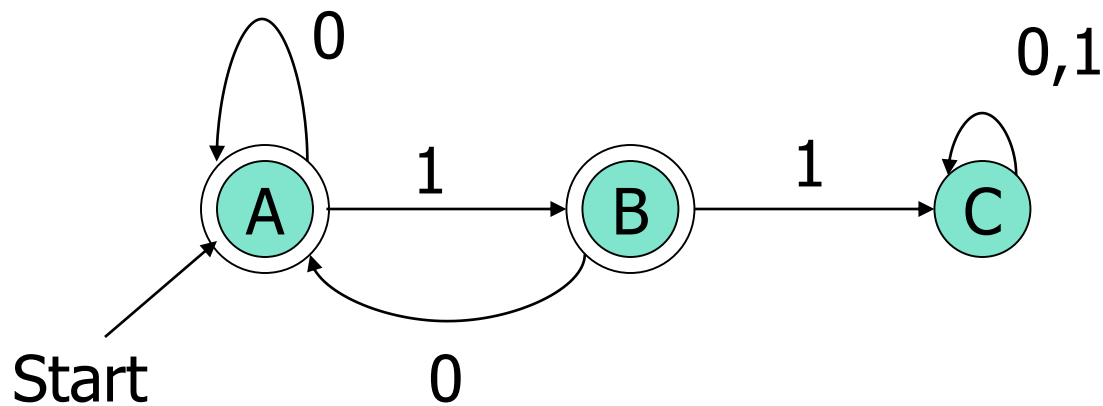
Extended deltas

# Language of a DFA

- Automata of all kinds define languages.
- If  $A$  is an automaton,  $L(A)$  is its language.
- For a DFA  $A$ ,  $L(A)$  is the set of strings labeling paths from the start state to a final state.
- **Formally**:  $L(A) =$  the set of strings  $w$  such that  $\delta(q_0, w)$  is in  $F$ .

# Example: String in a Language

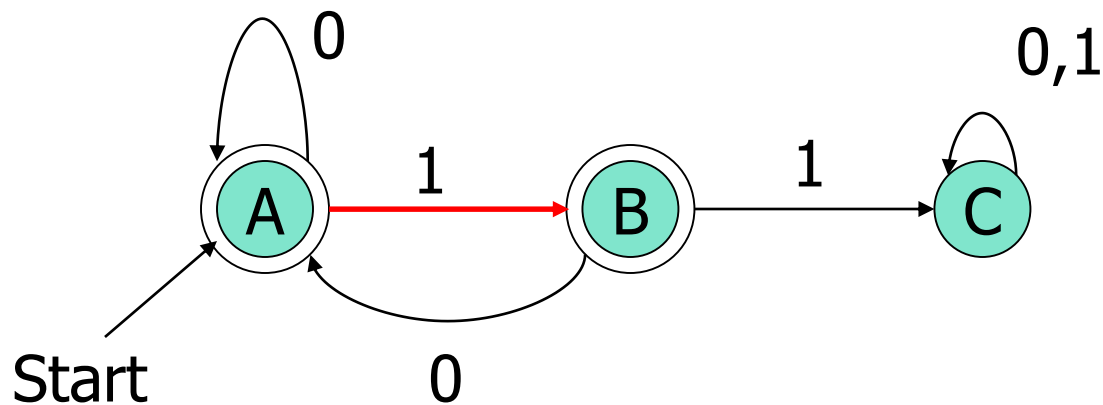
String 101 is in the language of the DFA below.  
Start at A.



# Example: String in a Language

String 101 is in the language of the DFA below.

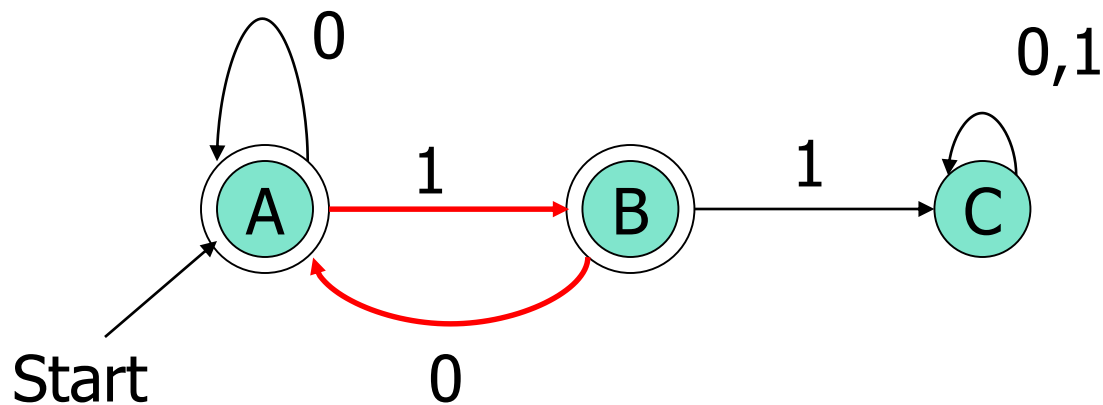
Follow arc labeled 1.



# Example: String in a Language

String 101 is in the language of the DFA below.

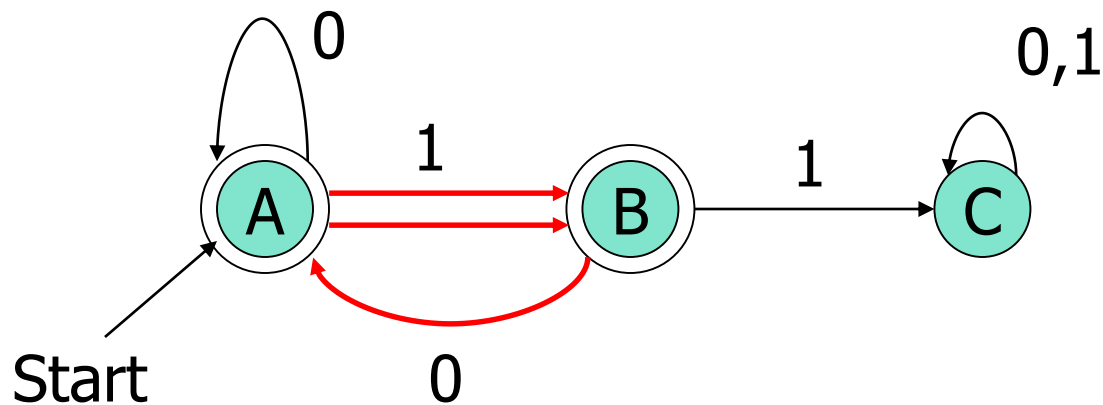
Then arc labeled 0 from current state B.



# Example: String in a Language

String 101 is in the language of the DFA below.

Finally arc labeled 1 from current state A. Result is an accepting state, so 101 is in the language.



# Example – Concluded

□ The language of our example DFA is:  
 $\{w \mid w \text{ is in } \{0,1\}^* \text{ and } w \text{ does not have two consecutive 1's}\}$

Such that...

These conditions about  $w$  are true.

Read a *set former* as  
"The set of strings  $w$ ..."



# Proofs of Set Equivalence

- Often, we need to prove that two descriptions of sets are in fact the same set.
- Here, one set is “the language of this DFA,” and the other is “the set of strings of 0’s and 1’s with no consecutive 1’s.”

# Proofs – (2)

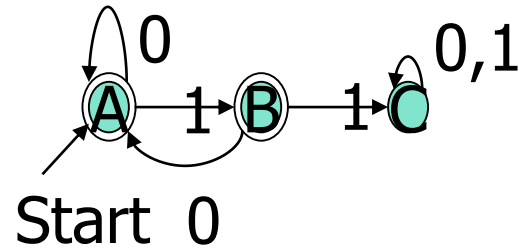
- In general, to prove  $S = T$ , we need to prove two parts:  $S \subseteq T$  and  $T \subseteq S$ .

That is:

1. If  $w$  is in  $S$ , then  $w$  is in  $T$ .
  2. If  $w$  is in  $T$ , then  $w$  is in  $S$ .
- Here,  $S$  = the language of our running DFA, and  $T$  = “no consecutive 1’s.”

# Part 1: $S \subseteq T$

□ **To prove:** if  $w$  is accepted by then  $w$  has no consecutive 1's.



□ Proof is an induction on length of  $w$ .

□ **Important trick:** Expand the inductive hypothesis to be more detailed than the statement you are trying to prove.

# The Inductive Hypothesis

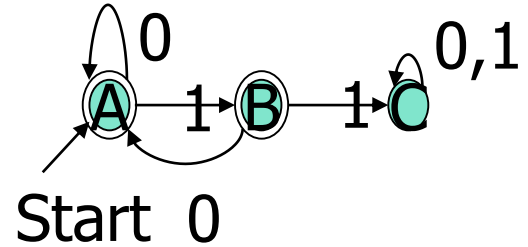
1. If  $\delta(A, w) = A$ , then  $w$  has no consecutive 1's and does not end in 1.
  2. If  $\delta(A, w) = B$ , then  $w$  has no consecutive 1's and ends in a single 1.
- **Basis:**  $|w| = 0$ ; i.e.,  $w = \epsilon$ .
    - (1) holds since  $\epsilon$  has no 1's at all.
    - (2) holds *vacuously*, since  $\delta(A, \epsilon)$  is not B.

"length of"

**Important concept:**

If the "if" part of "if..then" is false, the statement is true. <sup>28</sup>

# Inductive Step



- Assume (1) and (2) are true for strings shorter than  $w$ , where  $|w|$  is at least 1.
- Because  $w$  is not empty, we can write  $w = xa$ , where  $a$  is the last symbol of  $w$ , and  $x$  is the string that precedes.
- IH is true for  $x$ .

# Inductive Step – (2)

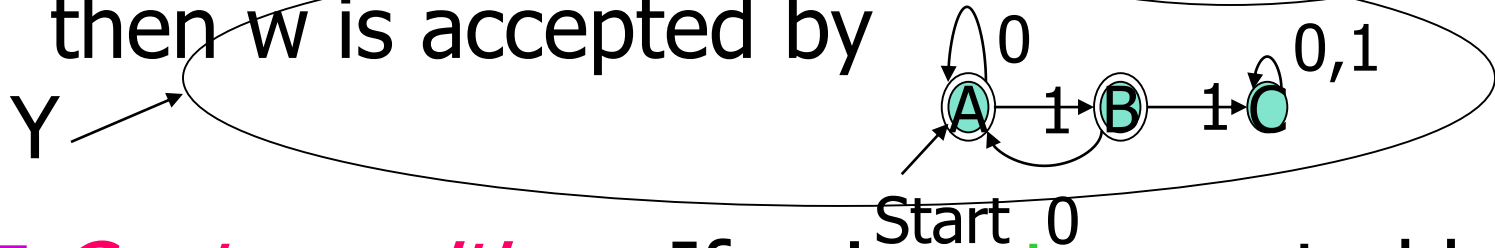
- Need to prove (1) and (2) for  $w = xa$ .
- (1) for  $w$  is: If  $\delta(A, w) = A$ , then  $w$  has no consecutive 1's and does not end in 1.
- Since  $\delta(A, w) = A$ ,  $\delta(A, x)$  must be A or B, and  $a$  must be 0 (look at the DFA).
- By the IH,  $x$  has no 11's.
- Thus,  $w$  has no 11's and does not end in 1.

# Inductive Step – (3)

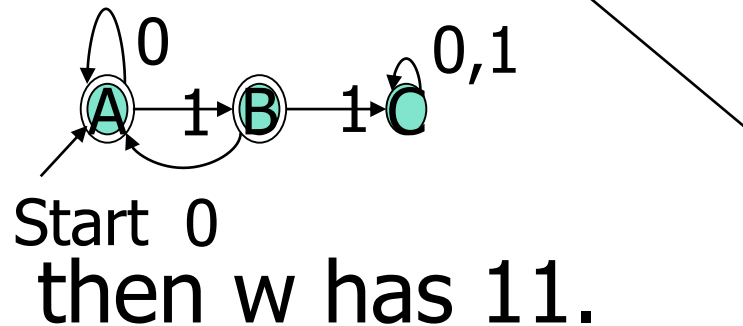
- Now, prove (2) for  $w = xa$ : If  $\delta(A, w) = B$ , then  $w$  has no 11's and ends in 1.
- Since  $\delta(A, w) = B$ ,  $\delta(A, x)$  must be A, and  $a$  must be 1 (look at the DFA).
- By the IH,  $x$  has no 11's and does not end in 1.
- Thus,  $w$  has no 11's and ends in 1.

## Part 2: $T \subseteq S$

□ Now, we must prove: if  $w$  has no 11's, then  $w$  is accepted by



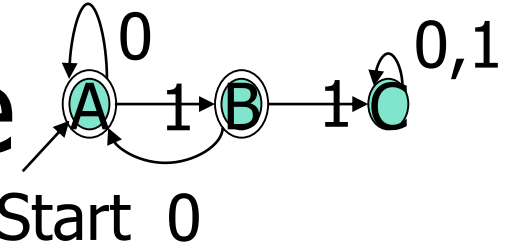
□ *Contrapositive*: If  $w$  is **not** accepted by



**Key idea:** contrapositive of "if  $X$  then  $Y$ " is the equivalent statement "if not  $Y$  then not  $X$ ."



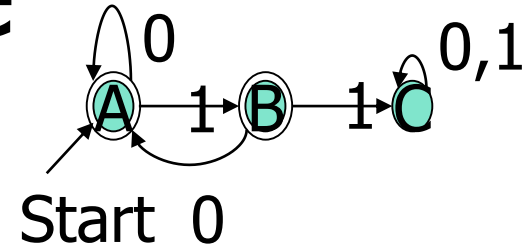
# Using the Contrapositive



- Because there is a unique transition from every state on every input symbol, each  $w$  gets the DFA to exactly one state.
- The only way  $w$  is not accepted is if it gets to C.

# Using the Contrapositive

## – (2)



- The only way to get to C [formally:  $\delta(A,w) = C$ ] is if  $w = x1y$ ,  $x$  gets to B, and  $y$  is the tail of  $w$  that follows what gets to C for the first time.
- If  $\delta(A,x) = B$  then surely  $x = z1$  for some  $z$ .
- Thus,  $w = z11y$  and has 11.

# Regular Languages

- A language  $L$  is *regular* if it is the language accepted by some DFA.
  - **Note**: the DFA must accept **only** the strings in  $L$ , no others.
- Some languages are not regular.
  - Intuitively, regular languages “cannot count” to arbitrarily high integers.

# Example: A Nonregular Language

$$L_1 = \{0^n 1^n \mid n \geq 1\}$$

□ **Note:**  $a^i$  is conventional for  $i$   $a$ 's.

□ Thus,  $0^4 = 0000$ , e.g.

□ **Read:** "The set of strings consisting of  $n$  0's followed by  $n$  1's, such that  $n$  is at least 1.

□ Thus,  $L_1 = \{01, 0011, 000111, \dots\}$

# Another Example

$L_2 = \{w \mid w \text{ in } \{(, )\}^* \text{ and } w \text{ is } \textit{balanced}\}$

- Balanced parentheses are those sequences of parentheses that can appear in an arithmetic expression.
- E.g.:  $()$ ,  $()()$ ,  $(())$ ,  $(()())$ ,...

# But Many Languages are Regular

- They appear in many contexts and have many useful properties.
- **Example:** the strings that represent floating point numbers in your favorite language is a regular language.

# Example: A Regular Language

$L_3 = \{ w \mid w \text{ in } \{0,1\}^* \text{ and } w, \text{ viewed as a binary integer is divisible by } 23 \}$

□ The DFA:

- 23 states, named  $0, 1, \dots, 22$ .
- Correspond to the 23 remainders of an integer divided by 23.
- Start and only final state is 0.

# Transitions of the DFA for $L_3$

- If string  $w$  represents integer  $i$ , then assume  $\delta(0, w) = i \% 23$ .
- Then  $w0$  represents integer  $2i$ , so we want  $\delta(i \% 23, 0) = (2i) \% 23$ .
- Similarly:  $w1$  represents  $2i+1$ , so we want  $\delta(i \% 23, 1) = (2i+1) \% 23$ .
- **Example:**  $\delta(15, 0) = 30 \% 23 = 7$ ;  
 $\delta(11, 1) = 23 \% 23 = 0$ .



# Another Example

$L_4 = \{ w \mid w \text{ in } \{0,1\}^* \text{ and } w, \text{ viewed as the reverse of a binary integer is divisible by } 23 \}$

- **Example:** 01110100 is in  $L_4$ , because its reverse, 00101110 is 46 in binary.
- Hard to construct the DFA.
- But there is a theorem that says the reverse of a regular language is also regular.

# Nondeterministic Finite Automata

Nondeterminism  
Subset Construction  
 $\epsilon$ -Transitions

# Nondeterminism

- A *nondeterministic finite automaton* has the ability to be in several states at once.
- Transitions from a state on an input symbol can be to any set of states.

# Nondeterminism – (2)

- Start in one start state.
- Accept if any sequence of choices leads to a final state.
- **Intuitively**: the NFA always “guesses right.”

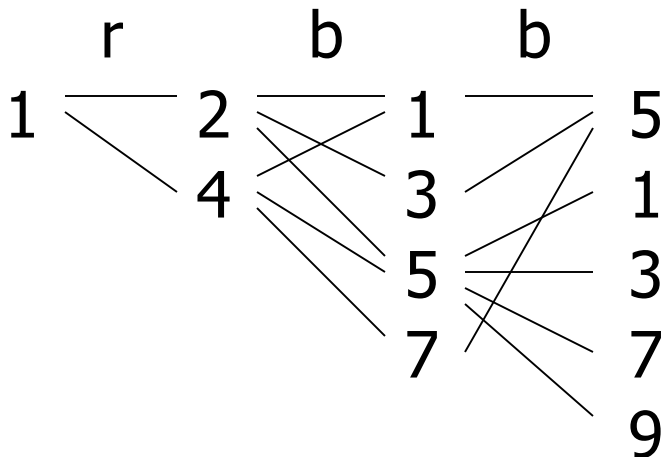
# Example: Moves on a Chessboard

- States = squares.
- Inputs = r (move to an adjacent red square) and b (move to an adjacent black square).
- Start state, final state are in opposite corners.

# Example: Chessboard – (2)

1	2	3
4	5	6
7	8	9

	r	b
→ 1	2,4	5
2	4,6	1,3,5
3	2,6	5
4	2,8	1,5,7
5	2,4,6,8	1,3,7,9
6	2,8	3,5,9
7	4,8	5
8	4,6	5,7,9
* 9	6,8	5



← Accept, since final state reached

# Formal NFA

- A finite set of states, typically  $Q$ .
- An input alphabet, typically  $\Sigma$ .
- A transition function, typically  $\delta$ .
- A start state in  $Q$ , typically  $q_0$ .
- A set of final states  $F \subseteq Q$ .

# Transition Function of an NFA

- $\delta(q, a)$  is a set of states.
- Extend to strings as follows:
- **Basis:**  $\delta(q, \epsilon) = \{q\}$
- **Induction:**  $\delta(q, wa) =$  the union over all states  $p$  in  $\delta(q, w)$  of  $\delta(p, a)$



# Language of an NFA

- A string  $w$  is accepted by an NFA if  $\delta(q_0, w)$  contains at least one final state.
- The language of the NFA is the set of strings it accepts.

# Example: Language of an NFA

1	2	3
4	5	6
7	8	9

- For our chessboard NFA we saw that `rbb` is accepted.
- If the input consists of only `b`'s, the set of accessible states alternates between  $\{5\}$  and  $\{1,3,7,9\}$ , so only even-length, nonempty strings of `b`'s are accepted.
- What about strings with at least one `r`?

# Equivalence of DFA's, NFA's

- A DFA can be turned into an NFA that accepts the same language.
- If  $\delta_D(q, a) = p$ , let the NFA have  $\delta_N(q, a) = \{p\}$ .
- Then the NFA is always in a set containing exactly one state – the state the DFA is in after reading the same input.

# Equivalence – (2)

- Surprisingly, for any NFA there is a DFA that accepts the same language.
- Proof is the *subset construction*.
- The number of states of the DFA can be exponential in the number of states of the NFA.
- Thus, NFA's accept exactly the regular languages.

# Subset Construction

- Given an NFA with states  $Q$ , inputs  $\Sigma$ , transition function  $\delta_N$ , state state  $q_0$ , and final states  $F$ , construct equivalent DFA with:
  - States  $2^Q$  (Set of subsets of  $Q$ ).
  - Inputs  $\Sigma$ .
  - Start state  $\{q_0\}$ .
  - Final states = all those with a member of  $F$ .

# Critical Point

- The DFA states have *names* that are sets of NFA states.
- But as a DFA state, an expression like  $\{p,q\}$  must be understood to be a single symbol, not as a set.
- **Analogy**: a class of objects whose values are sets of objects of another class.

# Subset Construction – (2)

- The transition function  $\delta_D$  is defined by:  
 $\delta_D(\{q_1, \dots, q_k\}, a)$  is the union over all  $i = 1, \dots, k$  of  $\delta_N(q_i, a)$ .
- **Example:** We'll construct the DFA equivalent of our "chessboard" NFA.

# Example: Subset Construction

	r	b
→ 1	2,4	5
2	4,6	1,3,5
3	2,6	5
4	2,8	1,5,7
5	2,4,6,8	1,3,7,9
6	2,8	3,5,9
7	4,8	5
8	4,6	5,7,9
* 9	6,8	5

	r	b
→ {1}	{2,4}	{5}
{2,4}		
{5}		

**Alert:** What we're doing here is the *lazy* form of DFA construction, where we only construct a state if we are forced to.



# Example: Subset Construction

	r	b
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	r	b
→ {1}	{2,4}	{5}
{2,4}	{2,4,6,8}	{1,3,5,7}
{5}		
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{2,4,6,8}	{2,4,6,8}	{1,3,5,7,9}
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# Example: Subset Construction

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# Example: Subset Construction

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# Example: Subset Construction

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{1,3,5,7}	{2,4,6,8}	{1,3,5,7,9}
* {1,3,7,9}	{2,4,6,8}	{5}
* {1,3,5,7,9}	{2,4,6,8}	{1,3,5,7,9}

# Proof of Equivalence: Subset Construction

- The proof is almost a pun.
- Show by induction on  $|w|$  that
$$\delta_N(q_0, w) = \delta_D(\{q_0\}, w)$$
- **Basis:**  $w = \epsilon$ :  $\delta_N(q_0, \epsilon) = \delta_D(\{q_0\}, \epsilon) = \{q_0\}$ .

# Induction

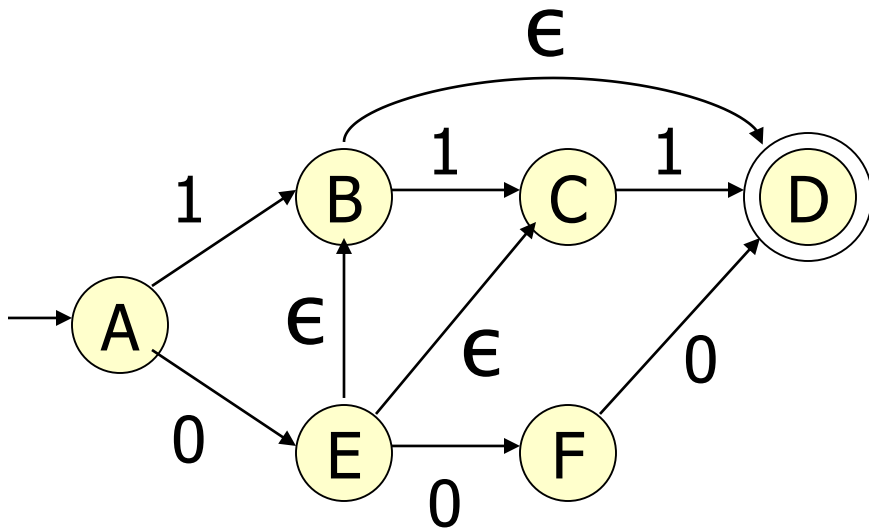
- Assume IH for strings shorter than  $w$ .
- Let  $w = xa$ ; IH holds for  $x$ .
- Let  $\delta_N(q_0, x) = \delta_D(\{q_0\}, x) = S$ .
- Let  $T =$  the union over all states  $p$  in  $S$  of  $\delta_N(p, a)$ .
- Then  $\delta_N(q_0, w) = \delta_D(\{q_0\}, w) = T$ .



# NFA's With $\epsilon$ -Transitions

- We can allow state-to-state transitions on  $\epsilon$  input.
- These transitions are done spontaneously, without looking at the input string.
- A convenience at times, but still only regular languages are accepted.

# Example: $\epsilon$ -NFA

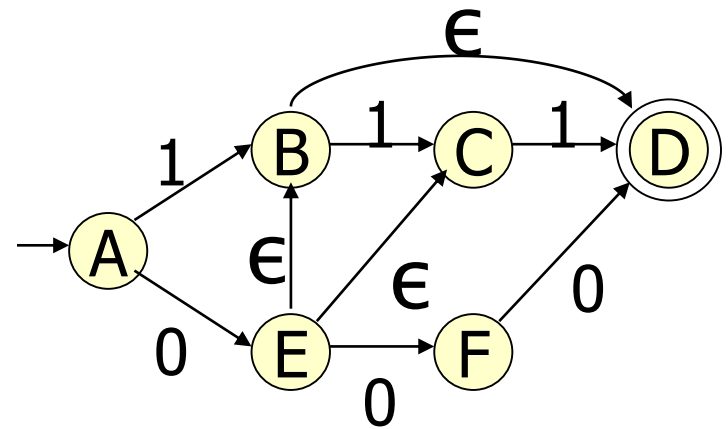


	0	1	$\epsilon$
$\rightarrow$ A	{E}	{B}	$\emptyset$
B	$\emptyset$	{C}	{D}
C	$\emptyset$	{D}	$\emptyset$
* D	$\emptyset$	$\emptyset$	$\emptyset$
E	{F}	$\emptyset$	{B, C}
F	{D}	$\emptyset$	$\emptyset$

# Closure of States

□  $CL(q)$  = set of states you can reach from state  $q$  following only arcs labeled  $\epsilon$ .

□ **Example:**  $CL(A) = \{A\}$ ;  
 $CL(E) = \{B, C, D, E\}$ .

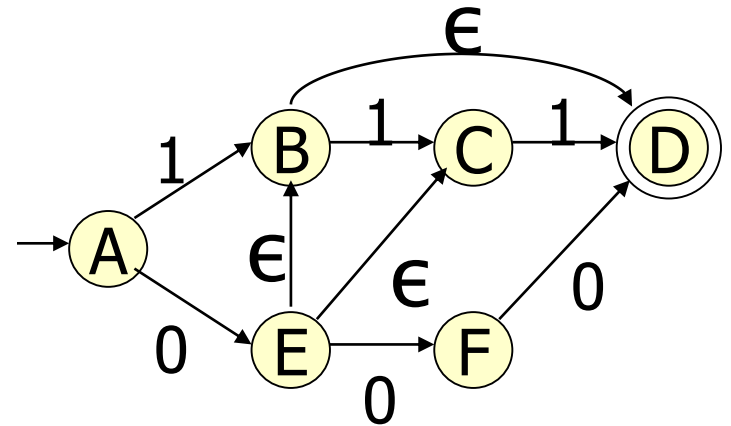


□ Closure of a set of states = union of the closure of each state.

# Extended Delta

- **Intuition:**  $\delta(q, w)$  is the set of states you can reach from  $q$  following a path labeled  $w$ .
- **Basis:**  $\delta(q, \epsilon) = CL(q)$ .
- **Induction:**  $\delta(q, xa)$  is computed by:
  1. Start with  $\delta(q, x) = S$ .
  2. Take the union of  $CL(\delta(p, a))$  for all  $p$  in  $S$ .

# Example: Extended Delta

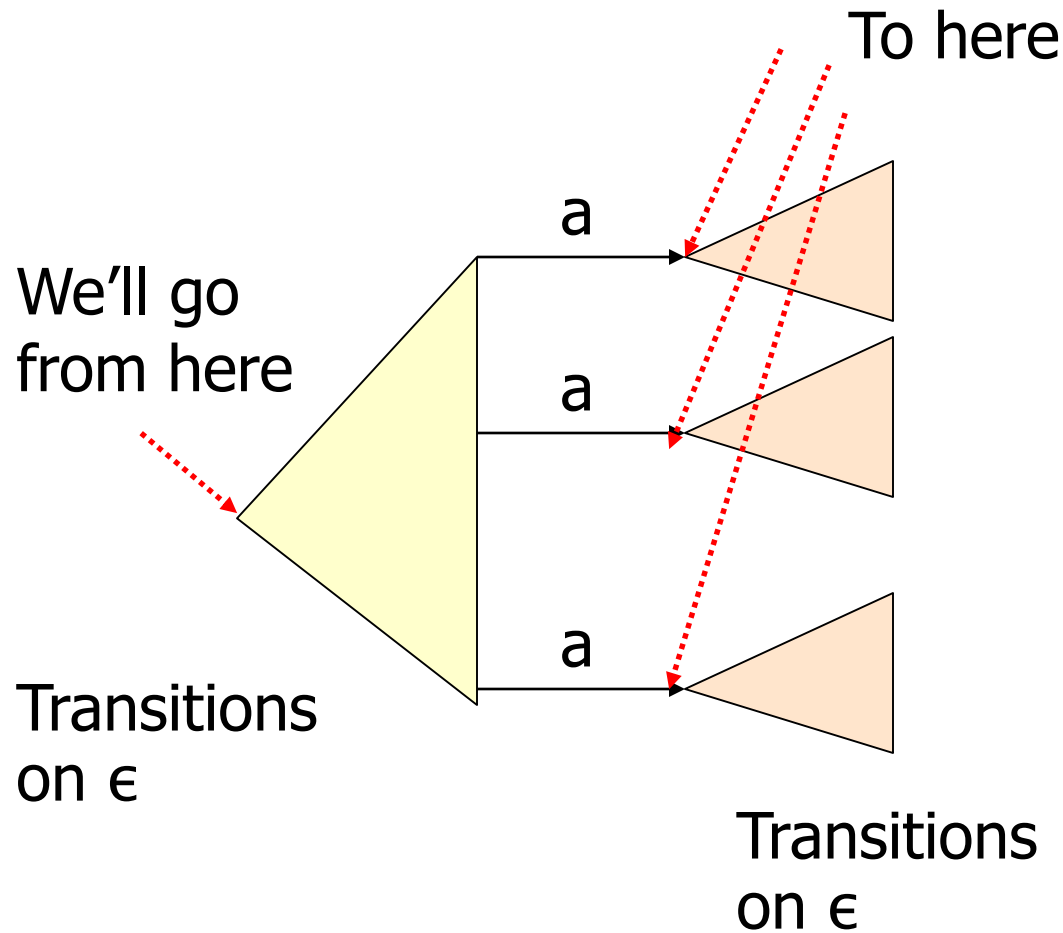


- $\delta(\overset{\wedge}{A}, \epsilon) = \text{CL}(\overset{\wedge}{A}) = \{A\}$ .
- $\delta(\overset{\wedge}{A}, 0) = \text{CL}(\{\overset{\wedge}{E}\}) = \{B, C, D, E\}$ .
- $\delta(\overset{\wedge}{A}, 01) = \text{CL}(\{\overset{\wedge}{C}, \overset{\wedge}{D}\}) = \{C, D\}$ .
- *Language* of an  $\epsilon$ -NFA is the set of strings  $w$  such that  $\delta(q_0, w)$  contains a final state.

# Equivalence of NFA, $\epsilon$ -NFA

- Every NFA **is** an  $\epsilon$ -NFA.
  - It just has no transitions on  $\epsilon$ .
- Converse requires us to take an  $\epsilon$ -NFA and construct an NFA that accepts the same language.
- We do so by combining  $\epsilon$ -transitions with the next transition on a real input.

# Picture of $\epsilon$ -Transition Removal



# Equivalence – (2)

- Start with an  $\epsilon$ -NFA with states  $Q$ , inputs  $\Sigma$ , start state  $q_0$ , final states  $F$ , and transition function  $\delta_E$ .
- Construct an “ordinary” NFA with states  $Q$ , inputs  $\Sigma$ , start state  $q_0$ , final states  $F'$ , and transition function  $\delta_N$ .



# Equivalence – (3)

- Compute  $\delta_N(q, a)$  as follows:
  1. Let  $S = CL(q)$ .
  2.  $\delta_N(q, a)$  is the union over all  $p$  in  $S$  of  $\delta_E(p, a)$ .
- $F'$  = the set of states  $q$  such that  $CL(q)$  contains a state of  $F$ .

# Equivalence – (4)

□ Prove by induction on  $|w|$  that

$$CL(\delta_N(q_0, w)) = \delta_E(q_0, w).$$

□ Thus, the  $\epsilon$ -NFA accepts  $w$  if and only if the “ordinary” NFA does.

Interesting  
 closures:  $CL(B)$   
 $= \{B, D\}$ ;  $CL(E)$   
 $= \{B, C, D, E\}$

# Example: $\epsilon$ -NFA-to-NFA

	0	1	$\epsilon$
$\rightarrow$ A	{E}	{B}	$\emptyset$
B	$\emptyset$	{C}	{D}
C	$\emptyset$	{D}	$\emptyset$
* D	$\emptyset$	$\emptyset$	$\emptyset$
E	{F}	$\emptyset$	{B, C}
F	{D}	$\emptyset$	$\emptyset$

$\epsilon$ -NFA

Since closures of B and E include final state D.

	0	1
$\rightarrow$ A	{E}	{B}
B	$\emptyset$	{C}
C	$\emptyset$	{D}
* D	$\emptyset$	$\emptyset$
E	{F}	{C, D}
F	{D}	$\emptyset$

Doesn't change, since B, C, D have no transitions on 0.

Since closure of E includes B and C; which have transitions on 1 to C and D.

# Summary

- DFA's, NFA's, and  $\epsilon$ -NFA's all accept exactly the same set of languages: the regular languages.
- The NFA types are easier to design and may have exponentially fewer states than a DFA.
- But only a DFA can be implemented!